IBM DB2 Utility Update: Best Practices

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Abstract

- This presentation reviews the features of the DB2 Version 8 for z/OS Utilities, discusses the features of DB2 9 for z/OS Utilities, including the use of the System z9 Integrated Information Processor (IBM zIIP), reviews a set of performance, availability, and usability best practices when using the utility suite, and previews the futures of the IBM DB2 Utilities. Upon completion of this session, the attendee, whose skill level may range from low to high, will be able to identify new utility functions and apply them in their shop.
Agenda

- DB2 V8 for z/OS Utilities
- IBM’s Unload Products
- Best practices
- A scenario of best practices
- zIIP (IBM System z9 Integrated Information Processor)
- DB2 9 for z/OS Utilities
- DB2 Utilities futures
Version 8 (1 of 3)

- New utilities BACKUP SYSTEM and RESTORE SYSTEM
- Delimited data support for LOAD and UNLOAD
- New defaults for better "out of the box" performance
  - SORTKEYS for LOAD/REORG/REBUILD
  - SORTDATA for REORG
    - SORTDATA now allowed for 32K records with DFSORT
    - APAR PK18059 allows SORTDATA NO
- REORG SHRLEVEL NONE/REFERENCE REBALANCE

"Smith, Bob",4973,15.46
"Jones, Bill",12345,16.34
"Williams, Sam",452,193.78
Non-uniform statistics on non-indexed columns
- Current technique is separate DSTATS program
- Significant performance improvements possible
- Collected with the FREQVAL keyword on a specified group of columns (COLGROUP)

HISTORY statistics without updating main statistics -- “UPDATE NONE HISTORY ALL”

REORG SHRLEVEL CHANGE allow DISCARD

REORG SHRLEVEL REFERENCE catalog tables with links

Online Concurrent Copy support for 32K pages
Version 8 (3 of 3)

• DFSORT
  • V8 removes the pre-req for an external sort product
  • Utilities only use the DFSORT package: SORT, MERGE functions only
    • Aim to improve reliability and performance
    • DFSORT code is part of a standard z/OS install
    • DB2 Utilities Suite has a licensed API to use DFSORT
    • Must have access to R14 DFSORT or V1R5 DFSORT (or higher) plus APAR PQ68263 applied
  • If your primary sort product is not DFSORT, then informational APAR II14047 (periodically updated) is mandatory reading
    http://www.ibm.com/support/docview.wss?rs=0&uid=isg1II14047
V8 Post GA

- **CHECK INDEX SHRLEVEL CHANGE**
  - APARs PQ92749 (DB2 base) and PQ96956 (Utility Suite) (*PTF avail for V8*)

- **Cross Loader support for > 32K LOBs**
  - APAR PQ90263 (*PTFs avail for V7/V8*)

- **LOB Handling for LOAD/UNLOAD using File Reference Variables**
  - APAR PK22910 (*PTFs avail for V7/V8*)

- **Automatically display CLAIMERS when REORG receives resource unavailable**
  - APAR PK00213 (*PTFs avail for V7/V8*)

- **zIIP-enablement for index maintenance**
  - See InfoAPAR II14219 (*PTFs avail for V8*)

- **LOAD via BATCHPIPE**
  - APAR PK34251 and z/OS APAR PK37032 (*PTF avail for V8*)

- **Switch to UTRW during UTILTERM for REORG SHRLEVEL CHANGE**
  - APAR PK34441 (*PTF avail for V8*)

- **Reduce switch phase time on table space with COPY NO indexes**
  - APAR PK35390 (*PTFs avail for V7/V8*)

*Covered in subsequent slides*
CHECK INDEX SHRLEVEL CHANGE

- Current CHECK INDEX causes data and indexes are unavailable for update for the duration
- CHECK INDEX SHR CHG different design than REORG SHR CHG
- Claim as reader for target data and indexes
- Create shadow datasets
  - Same dataset naming convention as REORG SHR CHG
  - Cannot run CHECK INDEX SHR CHG on two logical parts of NPI
- Drain writers for target data and indexes
- Copy datasets with DFSMSdss’ ADRDSSU with FCNOCOPY to shadows
  - Uses dataset-level FlashCopy2 if available
  - Else, traditional media copy – still smaller r/o outage than SHR REF
- After logical complete for datasets,
- Dedrain target data and indexes
  - Run parallel check index on shadow data and indexes
    - Same parallel design as REBUILD INDEX
- At utilterm delete shadow datasets when DB2 managed
Checking all indexes in parallel

Fast replication: Flashcopy/Snapshot

UTILINIT

UNLOAD

SORT

SORTCHK

IX1 Part 1
IX1 Part 2
IX1 Part 3
IX2 NPI
IX3 NPI

IX1 Part 1
IX1 Part 2
IX1 Part 3

IX2 NPI
IX3 NPI

TS Part 1
TS Part 2
TS Part 3
IX1 Part 1
IX1 Part 2
IX1 Part 3
IX2 NPI
IX3 NPI

IX2 NPI
IX3 NPI

Shadows
Cross Loader for >32K rows with LOBs

- Architectural limits within LOAD/UNLOAD did not allow for a record greater than 32K to be loaded or unloaded
- New buffering scheme for LOB values to bypass the 32K limit
- Will be constrained by region size
- Cross Load of 2GB LOBs will still not be possible
- Cross Loader will also allow for conversion between CLOBs and DBCLOBs (not currently supported when loaded from file)
LOB Handling in LOAD/UNLOAD w/FRVs

- Requirement is to move LOBs from one z/OS system to another z/OS system
- Need to support millions of rows
- Typical LOB sizes are 25K, 200K, 1MB
- Need to allow user to limit LOAD at target with WHEN clause
- LOB column values will be stored as separate PDS member, PDS/E member, or HFS directory member.
- LOB column values from each row will have identical member names in each PDS, PDS/E, or HFS
- Data set name stored in output record
- Design fits well with File Reference Variables where LOB values are in individual datasets
LOB Handling in LOAD/UNLOAD w/FRVs

- LOAD is changed to allow an input field value to contain the name of file containing a LOB column value. The LOB is loaded from that file.

```sql
//SYSREC   DD *
"000001","UN.DB1.TS1.RESUME(AI3WX3JT)","UN.DB1.TS1.PHOTO(AI3WX3JT)"
"000002","UN.DB1.TS1.RESUME(AI3WX5BS)","UN.DB1.TS1.PHOTO(AI3WX5BS)"
"000003","UN.DB1.TS1.RESUME(AI3WX5CC)","UN.DB1.TS1.PHOTO(AI3WX5CC)"
"000004","UN.DB1.TS1.RESUME(AI3WX5CK)","UN.DB1.TS1.PHOTO(AI3WX5CK)"

LOAD DATA FORMAT DELIMITED
INTO TABLE MY_EMP_PHOTO_RESUME
(EMPNO CHAR,
RESUME VARCHAR CLOBF,
PHOTO VARCHAR BLOBF)
```
**LOB Handling in LOAD/UNLOAD w/FRVs**

- UNLOAD is changed to store the value of a LOB column in a file and record the name of the file in the unloaded record of the base table.

```sql
TEMPLATE LOBFRV1 DSN 'UN.&DB..&TS..RESUME' DSNTYPE(PDS) UNIT(SYSDA)
TEMPLATE LOBFRV2 DSN 'UN.&DB..&TS..PHOTO' DSNTYPE(PDS) UNIT(SYSDA)

UNLOAD DATA FROM TABLE DSN8910.EMP_PHOTO_RESUME
  (EMPNO CHAR(6),
   RESUME VARCHAR(255) CLOBF LOBFRV1,
   PHOTO VARCHAR(255) BLOBF LOBFRV2) DELIMITED

Output:
"000001","UN.DB1.TS1.RESUME(AI3WX3JT)","UN.DB1.TS1.PHOTO(AI3WX3JT)"
"000002","UN.DB1.TS1.RESUME(AI3WX5BS)","UN.DB1.TS1.PHOTO(AI3WX5BS)"
"000003","UN.DB1.TS1.RESUME(AI3WX5CC)","UN.DB1.TS1.PHOTO(AI3WX5CC)"
"000004","UN.DB1.TS1.RESUME(AI3WX5CK)","UN.DB1.TS1.PHOTO(AI3WX5CK)"
...
```

Creates PDS with member for each LOB
Display CLAIMERS when REORG receives RNA

• Before

DSNUGUTC - REORG TABLESPACE DB1.TS1 COPYDDN(SYSCOPY) SHRLEVEL CHANGE STATISTICS
DSNUGBAC - RESOURCE UNAVAILABLE
  REASON 00C200EA
  TYPE 00000200
  NAME DB1.TS1

• After

DSNUGUTC - REORG TABLESPACE DB1.TS1 COPYDDN(SYSCOPY) SHRLEVEL NONE STATISTICS

) *****************************************
) * DISPLAY DATABASE SUMMARY
) * GLOBAL CLAIMERS
) *****************************************

NAME TYPE PART STATUS CONNID CORRID CLAIMINFO
-------- ---- ----- --------------- -------- -------- --------
TS1     TS     RW,UTRO BATCH CAPP       (WR,C)
  -      AGENT TOKEN 10
  -      MEMBER NAME V91A
TS1     TS     RW,UTRO BATCH CAPP       (RR,C)
  -      AGENT TOKEN 10
  -      MEMBER NAME V91A

****** DISPLAY OF DATABASE DB1 ENDED ***************

) DSNTDDIS 'DISPLAY DATABASE' NORMAL COMPLETION
DSNUGBAC - RESOURCE UNAVAILABLE
  REASON 00C200EA
  TYPE 00000200
  NAME DB1.TS1

** Culprits **
LOAD via Batchpipes, or MVS USS pipe

- Can be used locally by specifying pipe on TEMPLATE
- …or remotely:

  System p, x, i, etc.

  AIX, Linux, Windows, etc.

  File system

  File

  Application

  Source file

  Read

  Transfer data via ftp

  CALL DSNUTILS…

  Batch Pipes or USS pipe

  System z

  z/OS

  DB2

  Target table

  Load

Look for article on this in the next IDUG Solutions Journal!
IBM’s Unload Products
IBM’s Unload Products

- Two products from IBM
  - DB2 UNLOAD Utility (in the IBM DB2 Utilities Suite)
  - DB2 High Performance Unload (HPU) Utility
- HPU was delivered before the UNLOAD utility – had this not been the case, we would never have used the words “High Performance”
- In elapsed time, both are comparable (sometimes UNLOAD is faster, sometimes HPU is faster)
- In CPU time, HPU consumes approximately half the CPU in many situations (but not always)
- It’s OK (and we have client examples) to have both and use both
  - UNLOAD is geared towards user of DB2 Utilities (Utilities interface)
  - HPU is geared towards application developers (SQL interface)
- Don’t expect significant new functions in the UNLOAD utility beyond supporting DB2 functionality
COPY/RECOVER/QUIESCE Best Practices

• COPY
  • PARALLEL keyword provides parallelism for lists of objects (including partitions)
  • CHECKPAGE YES
  • Incremental copy rule-of-thumb: Consider using incremental image copy if
    • <5% of pages are randomly updated (typically means less than 1% of rows updated)
    • <80% of pages are sequentially updated
    • Incremental image copies use list prefetch, so monitor for rid list pool full conditions
  • Copy indexes on your most critical tables to speed up recovery (NPIs only?)

• MERGECOPY – Consider using it

• RECOVER
  • PARALLEL keyword provides parallelism for lists of objects (including partitions)
  • Compressed pagesets result in faster restore phase
  • Enable Fast Log Apply (which can use dual-copy logs) and PAV
  • <=10 jobs/member with LOGAPSTG=100MB, 20-30 objects per RECOVER

• QUIESCE
  • WRITE NO is less disruptive (no quiescing of COPY=NO indexes)
  • Use TABLESPACESET

• Large BUFNO – the default is optimal in our lab
  • Anecdotal evidence of improved performance with a large BUFNO (e.g., BUFNO=100) but we have not seen this in our benchmarks – we suspect that this helped in cases where I/O configuration was not well tuned
LOAD Best Practices

• LOAD
  • LOG NO reduces log volume; if REPLACE, then take inline copy
  • KEEPDICTIONARY (track dictionary effectiveness with history statistics PAGESAVE) – small performance impact if loading lots of data
  • Load Partition Parallelism (V7)
    • Not individual LOAD part level jobs
    • Enable Parallel Access Volume (PAV)
  • Inline COPY & Inline STATISTICS
  • Index parallelism (SORTKEYS)
    • On LOAD, provide value for SORTKEYS only when input is tape/PDS mbr
    • Remove SORTWKxxx and use SORTDEVTSORTNUM
  • Use REUSE to logically reset and reuse DB2-managed data sets without deleting and redefining them (affects) elapsed time
  • When using DISCARD, try to avoid having the input on tape
    • Input is re-read to discard the errant records
  • Avoid data conversion, use internal representation if possible
  • Sort data in clustering order (unless data is randomly accessed via SQL)
  • LOAD RESUME SHRLEVEL CHANGE instead of batch inserts
REORG Best Practices

- **REORG**
  - LOG NO reduces log volume; requires an image copy (inline is a good choice)
  - KEEPDICTIONARY (track dictionary effectiveness with history statistics PAGESAVE) – large performance impact
  - On V7, SORTDATA to use table space scan and then sort
  - NOSYSREC to avoid I/O (forced for SHRLEVEL CHANGE)
    - Take full image copy before REORG SHRLEVEL NONE
  - Inline COPY & Inline STATISTICS
  - Index parallelism (SORTKEYS)
    - Remove SORTWKxx and use SORTDEVT/SORTNUM
  - Use REUSE to logically reset and reuse DB2-managed data sets without deleting and redefining them (affects) elapsed time
Parallel Index Build (triggered by SORTKEYS on LOAD, REORG, REBUILD)

- The higher the degree of parallelism, the less disk space is required to perform the sort of the index keys.
- Example with three indexes on a table:

  - Acct index (5 byte key)
  - Branch office index (3 byte key)
  - Customer name index (40 byte key)

<table>
<thead>
<tr>
<th>Degree</th>
<th>Acct Index</th>
<th>Branch Office Index</th>
<th>Customer Name Index</th>
</tr>
</thead>
<tbody>
<tr>
<td>Degree 3</td>
<td>5MB</td>
<td>3MB</td>
<td>40MB</td>
</tr>
<tr>
<td>48MB</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>5MB</td>
<td>40MB</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Degree 2</td>
<td>10MB</td>
<td>3MB</td>
<td>40MB</td>
</tr>
<tr>
<td>50MB</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>40MB</td>
<td>40MB</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Degree = 1 would require 120MB of disk space due to needing to pad all index keys to the longest key to sort.
REORG SHRLEVEL CHANGE Best Practices

• REORG SHRLEVEL CHANGE (sometimes called online REORG)
  • TIMEOUT TERM frees up objects if timeouts in getting drains
  • DRAIN ALL (better chance of entering SWITCH phase)
  • MAXRO = IRLMRWT minus 5-10 seconds (to prevent timeouts)
  • DRAIN_WAIT = IRLMRWT minus 5-10 sec (to prevent timeouts)
  • RETRY = utility lock timeout multiplier… i.e, 6
  • RETRY_DELAY = DRAIN_WAIT x RETRY
  • Enable detection of long running readers (zparm) and activate IFCID 0313 (it’s included in STATS CLASS(3))
    • This will report readers that may block command and utilities from draining
    • It includes “well-behaved” WITH HOLD cursors which a drain cannot break-in on
  • More Joys of Commitment by Bonnie Baker
    • http://www.db2mag.com/db_area/archives/2003/q1/programmers.shtml
REBUILD/CHECK/RUNSTATS Best Practices

- **REBUILD**
  - Index parallelism (SORTKEYS)
  - remove SORTWKxx and use SORTDEVT/SORTNUM
  - Inline STATISTICS
  - CREATE INDEX DEFER followed by REBUILD INDEX
    - As of V8, dynamic SQL will not select the index until it is built

- **CHECK DATA**
  - If large volumes of delete data (e.g. after REORG DISCARD)
    - LOG NO to avoid log archive and log latch contention
    - Image COPY will be required

- **CHECK INDEX**
  - SHRLEVEL CHANGE
    - Uses dataset-level FlashCopy2 if available
    - Else, traditional media copy – still smaller r/o outage than SHR REF

- **RUNSTATS**
  - SHRLEVEL CHANGE for availability
  - Collect only column stats on columns used in SQL predicates
    - Use the Statistics Advisor to detect which stats to collect
    - SAMPLE reduces CPU time when gathering column stats
  - KEYCARD provides valuable info for little processing cost (see next slide)
KEYCARD

- Collects all of the distinct values in all of the 1 to \( n \) key column combinations for the specified indexes. \( n \) is the number of columns in the index. For example, suppose that you have an index defined on three columns: A, B, and C. If you specify KEYCARD, RUNSTATS collects cardinality statistics for column A, column set A and B, and column set A, B, and C.

- So these are cardinality statistics across column sets... if we had a 3-column index that had these values:

<table>
<thead>
<tr>
<th></th>
<th>Col1</th>
<th>Col2</th>
<th>Col3</th>
</tr>
</thead>
<tbody>
<tr>
<td>A</td>
<td>B</td>
<td>C</td>
<td></td>
</tr>
<tr>
<td>A</td>
<td>B</td>
<td>B</td>
<td></td>
</tr>
<tr>
<td>A</td>
<td>B</td>
<td>E</td>
<td></td>
</tr>
<tr>
<td>A</td>
<td>B</td>
<td>E</td>
<td></td>
</tr>
<tr>
<td>A</td>
<td>C</td>
<td>A</td>
<td></td>
</tr>
<tr>
<td>A</td>
<td>C</td>
<td>A</td>
<td></td>
</tr>
<tr>
<td>A</td>
<td>D</td>
<td>A</td>
<td></td>
</tr>
<tr>
<td>B</td>
<td>B</td>
<td>B</td>
<td></td>
</tr>
</tbody>
</table>

then these stats would be collected:

- Col1 cardinality = 2
- Col1 and Col2 cardinality = 4
- Col 1, Col2, and Col3 cardinality = 6
Sorting w/DFSORT Best Practices

• Remove SORTWKxx and use SORTDEVT/SORTNUM
  • This will use dynamic allocation
  • To direct datasets to storage group, use ACS (see DFSMSrmm SMS ACS Support reference on References slide)

• DFSORT installation options (see APAR II14047)
  • Memory usage
    • Leave the default for SIZE set to MAX
    • Don’t bother with changing TMAXLIM (initial storage for each sort)
    • If you have to turn a knob…. DSA (Dynamic Size Adjustment)
      • R14 default is 32M; V1R5 default is 64M
      • You could set this to 128M, but then look to see if DFSORT ever uses this much (needs REGION > 128M!)
      • Follow DFSORT tuning recommendation to use hiperspaces, data spaces, etc. (if not on 64-bit LPAR)
    • Default number of sort datasets is 4 – change this to handle 80-90% of jobs
  • >64K track datasets for DFSORT supported in z/OS 1.7
Number of DFSORT sort work datasets for DB2 Utilities (SORTNUM on LOAD/REORG/REBUILD)

- Background on max size for a sort work dataset
  - Prior to z/OS V1R7 -> 64K tracks (on 3390 devices, this is ~3.4GB)
  - z/OS V1R7 -> ~million tracks (on 3390 devices, this is ~52.7GB)
  - Large volume sizes can reduce the number of sort work datasets

- Dynamic allocation of sort work datasets
  - SORTNUM>=2 for each sort, and it applies to each sort in the utility
  - If 3 indexes; SORTKEYS is specified; there are no constraints limiting parallelism, and SORTNUM is specified as 8, then a total of 24 sort work datasets will be allocated for a REBUILD INDEX job, for example
  - For REORG tsp, SORTNUM applies to data sort(s) and index sort(s)
  - If no SORTNUM, default value for SORT is used (DFSORT default=4)
  - There is a danger in specifying too high a value for SORTNUM
    - Each sort work dataset consumes both above the line and below the line virtual storage, and if you specify too high a value, the utility may decrease the degree of parallelism due to virtual storage constraints, possibly decreasing the degree down to one, meaning no parallelism.
Example

- Given 40GB of data to sort (so we'll need 48GB of disk space, using the 1.2 X factor)
- If the sort device is a 3390 Model 9 (whose volume capacity is 8.4GB) and we're running z/OS V1R5 (where sort work datasets cannot exceed 64K tracks, ~3.4GB), then at least 15 sort work data sets would be needed to satisfy the sort (the limiting factor being DFSORT's limit of 64K tracks prior to z/OS V1R7)
- If instead, the sort device is a 3390 Model 27 (whose volume capacity is around 27GB) and we're running z/OS V1R7, then at least 2 sort work data sets would be needed to satisfy the sort (the limiting value being the size of the 3390 Mod 27 volume).
- In both of these cases there must be enough space for each of the datasets to extend to their maximum size.
A scenario of best practices
Reorg scenario

- Reorg tablespaces: ADHTSTDB.ADHTSTTS and ADHTSTDB.ADHTSTTT
- Invocation:
  
  ```
  REORG TABLESPACE ADHTSTDB.ADHTSTTS
  REORG TABLESPACE ADHTSTDB.ADHTSTTT
  ```
- Best practices followed above? No. Here, we apply the best practices...

  ```
  LISTDEF APPL1 INCLUDE ADHTSTDB.ADHTSTTT*
  TEMPLATE BACKUP1 DSN &DB..&TS..D&DA..T&TI. UNIT=SYSALLDA
  REORG TABLESPACE LIST APPL1
  LOG NO
  KEEPDICTIONARY
  SORTDATA -- Default in V8
  NOSYSREC -- Take an image copy first!
  COPYDDN(BACKUP1)
  STATISTICS
    TABLE (T1) SAMPLE 25 COLUMN (C1, C2) -- Only cols in SQL
    TABLE (T2) SAMPLE 25 COLUMN (C5, C12) -- Only cols in SQL
  SORTKEYS
  SORTDEVT -- SORTNUM defaults to sort component’s parms
Provide logic to routine maintenance

• Leverage the ability to invoke utilities programmatically via stored procedures
  • DSNUTILS for EBCDIC parameters
  • DSNUTILU for UNICODE parameters
Provide logic to routine maintenance

- Example (using REXX):
  /* REXX */
  ...
  ADDRESS DSNREXX "CONNECT DB2P"
  IF SQLCODE ^= 0 THEN CALL SQLCA

  Uid=''; Restart=''; Utstmt=,
  'REORG TABLESPACE ADHTSTDB.ADHTSTTS',
  'LOG NO KEEPDICIONARY',
  'SORTDATA SORTKEYS SORTDEV'T
  'STATISTICS',
  'TABLE (T1) SAMPLE 25 COLUMN (C1, C2)',
  'TABLE (T2) SAMPLE 25 COLUMN (C5, C12)'
  Utility='REORG TABLESPACE'
  CopyDSN1=DSN.FIC.ADHTSTTS.VERSION(+1)
  CopyDEVT1='SYSDA'
  CopySpace1=1

  ADDRESS DSNREXX "EXECSQL",
  "CALL DSNUTILS,:UID,:RESTART,",
  " :UTSTMT,",
  " :RETCODE,",
  " :UTILITY,",
  " :RECDSN,:RECDDEV,:RECSPACE",",
  " :DISCDSN,:DISCDEV,:DISCSPACE",",
  " :PNCHDSN,:PNCHDEV,:PNCHSPACE",",
  " :COPYDSN1,:COPYDEV1,:COPYSPACE1",",
  " :COPYDSN2,:COPYDEV2,:COPYSPACE2",",
  " :RCPYDSN1,:RCPYDEV1,:RCPYSPACE1",",
  " :RCPYDSN2,:RCPYDEV2,:RCPYSPACE2",",
  " :WORKDSN1,:WORKDEV1,:WORKSPACE1",",
  " :WORKDSN2,:WORKDEV2,:WORKSPACE2",",
  " :MAPDSN,:MAPDEV,:MAPSPACE",",
  " :ERRDSN,:ERRDEV,:ERRSPACE",",
  " :FILTRDSN,:FILTDEV,:FILTRSPACE)"
  IF SQLCODE < 0 THEN CALL SQLCA
  ...

...
Provide logic to routine maintenance

- Rich logic can be provided to
  - Take an image copy before running REORG with NOSYSREC
  - Examine statistics (from RUNSTATS or the Real-time statistics) to determine when to run a utility
  - Examine a control table to determine windows when maintenance can or cannot be run
  - ...

- You have full control without needing individual threshold keywords on each utility

- But, maybe you don’t want to write or maintain this type of logic yourself… that where products like the DB2 Automation Tool for z/OS come into play
zIIP - (IBM System z9 Integrated Information Processor)
zIIP (IBM System z9 Integrated Information Processor)

Technology Evolution with Mainframe Specialty Engines

- **Building on a strong track record of technology innovation with specialty engines, IBM intends to introduce the System z9 Integrated Information Processor**
  - Centralized data sharing across mainframes
  - Support for new workloads and open standards
  - Designed to help improve resource optimization for eligible data workloads within the enterprise
  - DB2 exploitation - for mission critical ERP, CRM, and Data Warehousing workloads

- **Internal Coupling Facility (ICF) 1997**
- **Integrated Facility for Linux (IFL) 2001**
- **System z9 Application Assist Processor (zAAP) 2004**
IBM zIIP Technical Details

- New specialty engine for the System z9 mainframe
  - Priced similar to other speciality engines
  - Does not affect IBM software license charges (same as all speciality engines)
  - Number of zIIPs per z9-109 not to exceed number of standard processors
  - z/OS manages and directs work between general purpose processors and the zIIPs
    - The zIIP is designed so that a program can work with z/OS to have all or a portion of it’s enclave Service Request Block (SRB) work directed to the zIIP.
    - The enclave SRB interface is available upon request to non-IBM vendors as well.

- DB2 V8 for z/OS will be first exploiter of the zIIP with:
  - System z9 109
  - z/OS 1.6 or later
  - DB2 V8 for z/OS (with PTFs, listed in InfoAPAR II14219) or V9

- No changes required for DB2 V8 for z/OS applications
- We anticipate minimal overhead associated with enclave SRB redirect to zIIP
  - Workload is dispatched to enclave SRB/zIIP the same way it is dispatched on a general purpose processor
Types of DB2 for z/OS workloads that may benefit from zIIP

1. **ERP, CRM, Business Intelligence or other enterprise applications**
   - Via DRDA over a TCP/IP connection (enclave SRBs, not stored procedures or UDFs)

2. **Data warehousing applications***
   - Requests that utilize parallel queries, including star schema

3. **DB2 V8 for z/OS utilities***
   - DB2 utility functions used to maintain index maintenance structures
New DB2 accounting trace fields: IIP and IIPCP Time

<table>
<thead>
<tr>
<th></th>
<th>APPL (CL.1)</th>
<th>DB2 (CL.2)</th>
<th>IFI (CL.5)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Elapsed Time</td>
<td>1:44.25600</td>
<td>53.465083</td>
<td>N/P</td>
</tr>
<tr>
<td>Nonnested</td>
<td>1:44.25600</td>
<td>53.465083</td>
<td>N/A</td>
</tr>
<tr>
<td>Stored Proc</td>
<td>0.000000</td>
<td>0.000000</td>
<td>N/A</td>
</tr>
<tr>
<td>UDF</td>
<td>0.000000</td>
<td>0.000000</td>
<td>N/A</td>
</tr>
<tr>
<td>Trigger</td>
<td>0.000000</td>
<td>0.000000</td>
<td>N/A</td>
</tr>
<tr>
<td>CP CPU Time</td>
<td>48.979165</td>
<td>18.069021</td>
<td>N/P</td>
</tr>
<tr>
<td>Agent</td>
<td>12.694310</td>
<td>10.249968</td>
<td>N/A</td>
</tr>
<tr>
<td>Nonnested</td>
<td>12.694310</td>
<td>10.249968</td>
<td>N/P</td>
</tr>
<tr>
<td>Stored PRC</td>
<td>0.000000</td>
<td>0.000000</td>
<td>N/A</td>
</tr>
<tr>
<td>UDF</td>
<td>0.000000</td>
<td>0.000000</td>
<td>N/A</td>
</tr>
<tr>
<td>Trigger</td>
<td>0.000000</td>
<td>0.000000</td>
<td>N/A</td>
</tr>
<tr>
<td>PAR. TASKS</td>
<td>36.284855</td>
<td>7.819053</td>
<td>N/A</td>
</tr>
<tr>
<td>IIPCP CPU</td>
<td>3.432845</td>
<td>N/A</td>
<td>N/A</td>
</tr>
<tr>
<td>IIP CPU Time</td>
<td>23.411692</td>
<td>23.411692</td>
<td>N/A</td>
</tr>
</tbody>
</table>
Details on DB2 for z/OS utilities zIIP Offload

- Only the portions of DB2 utility processing related to index maintenance are redirected.
  - Only the BUILD portion of LOAD, REORG, and REBUILD

- Amount of workload eligible for zIIP will depend on:
  - How many indexes are defined on the table
  - How many partitions are in the table
  - If data compression is being used
  - Possibly other factors

- Lower amount eligible is expected with:
  - Tables with fewer indexes
  - Fewer partitions
  - Compression used

- Higher amount eligible is expected with:
  - LOAD and REORG with many indexes or many partitions

- CPU overhead incurred during execution unit switch from TCB to enclave SRB during Index Rebuild phase
  - Typically less than 10%
  - Eligible for offload

Possible reduction in Class 1 CPU:
- 5 to 20% for Rebuild Index
- 10 to 20% for Load/Reorg of a partition with one index only, or Load/ Reorg of entire tablespace
- 40% for Rebuild Index of logical partition of non partitioning index
- 40 to 50% for Reorg Index
- 30 to 60% for Load or Reorg of a partition with more than one index
DB2 9 Utilities

• Support for all new functions in DB2 Version 9 for z/OS product (universal table spaces, XML, not logged, etc.)

• More online utilities
  • Rebuild Index SHRLEVEL CHANGE
    • Great for building new non-unique indexes or when index is in RBPD
    • The only reason to rebuild the index is if it is in rebuild pending
    • Use REORG INDEX SHRLEVEL CHANGE to move indexes to different vols, not REBUILD INDEX SHRLEVEL CHANGE if availability is important
    • Table space must be in LOGGED state
DB2 9 Utilities

• More online utilities (cont…)
  • Reorg enhancements
    • Reorg LOB now supports SHRLEVEL REFERENCE (space reclamation)
    • Partition-level capabilities (not available with REBALANCE)
      • Partition parallelism (UNLOAD/RELOAD) in a single utility statement
        • Parallel log apply for SHRLEVEL REFERENCE and CHANGE
        • Multiple concurrent jobs no longer needed/supported – DSNU180I
    • Elimination of the BUILD2 phase outage
      • NPSIs are also shadowed (higher disk requirement compared to when just logical part was reorganized), thus resulting in the NPIs also being reorganized -> therefore, don’t follow with REORG of NPSIs.
      • Higher availability results in increased resource consumption
      • REORG SHRLEVEL REFERENCE now has a log phase since entire NPSI is shadowed and reorg’d
DB2 9 Utilities

• More online utilities (cont…)
  • Check data, LOB and repair locate … SHRLEVEL CHANGE
  • Check index SHRLEVEL REFERENCE supports parallel for > 1 index
  • Load replace (SHRLEVEL CHANGE) via CLONE TABLE function
DB2 9 Utilities

• All utility messages have timestamp and julian date (day)
  DSNU000I  158 22:52:30.07 DSNUGUTC...

• Additional RUNSTATS statistics (Histograms)
  • An extension to frequency statistics for ranges of data values
DB2 9 Utilities

• Always perform CHECKPAGE on the COPY utility
  • Prior to V9, CHECKPAGE was optional, with about ~5% CPU overhead, and if a broken page was encountered (DSNU441I for space maps or DSNU518I for others, both RC8), then copy-pending was set
  • Now, COPY always performs these checks (with reduced overall CPU!) and no longer sets copy-pending, so…. Check those RCs!
  • A new SYSCOPY record type is written if a broken page is detected to force a full image next since dirty bits may have already been flipped off in the space map pages

• The COPY utility includes SCOPE PENDING support to improve usability

• RECOVER RESTORE BEFORE x'rba/lrsn' directs RECOVER to use a recovery base prior to the rba/lrsn
The ability to recover to any point in time with consistency
- Uncommitted changes are backed out (UR1 and UR2 are backed out)
- Significantly reduces (eliminates?) the need to run QUIESCE which can be disruptive to applications
- Does not apply to RECOVER TOCOPY, TOLASTCOPY and TOLASTFULLCOPY using SHRLEVEL CHANGE copy (consistency is not ensured – use RBA/LRSN after COPY point)
- Include all relevant objects in same RECOVER ensure data consistency from the application point of view
- Requires NFM

URn - Unit of Recovery number n
Un_m - Update number n in Unit of Recovery m
The ability to recover to any point in time with consistency (contd)

- Two new phases in RECOVER: LOGCSR and LOGUNDO (will each be executed by member)
- RECOVER can be restarted in any LOG phase, LOGCSR will restart at beginning, others at last commit point
- Fast Log Apply not used for LOGUNDO phase
- Progress of LOGUNDO phase can be monitored by regular status message DSNU1555I showing current and target log RBA (e.g. to detect backout pf long running URs)
- This function can greatly reduce your need to run QUIESCE
  - If you want to capture a log point non-disruptively
    - DISPLAY LOG, or
    - QUIESCE against SYSEBCDC (or some other dummy tablespace), or
    - SELECT CURRENT_TIMESTAMP from SYSDUMMY1 and then convert it to an LRSN
DB2 9 Utilities

- Template switching (e.g., copy to tape if large; to disk if small)

```sql
TEMPLATE TEM2 DSN &DB..&TS..D&DA..T&TI. UNIT=TAPE
TEMPLATE TEM1 DSN &DB..&TS..D&DA..T&TI. UNIT=SYSALLDA LIMIT(20 CYL, TEM2)
COPY TABLESPACE SMALL.TS COPYDDN(TEM1)
COPY TABLESPACE LARGE.TS COPYDDN(TEM1)
```

- Only supported for image and inline copies (COPYDDN, RECOVERYDDN); LIMIT is ignored if the TEMPLATE on which it is specified is used for other purposes (e.g. WORKDDN, PUNCHDDN)
- Uses high formatted page of table space for full copy or 10% for incremental copy; short read claim during UTILINIT to determine size
- No chaining of templates (only 1 switch); PREVIEW ignores switching

- Support large block interface (allows blocksize > 32,760 bytes) for tapes
  - Up to 40% reduction in elapsed time for COPY and restore of RECOVER
- Support large format datasets (allows > 65,535 tracks per DASD volume)
  - Handy for COPYing those large tablespaces with TEMPLATEs
  - Requires NFM for creating large format datsets
DB2 9 Utilities

- Modify Recovery simplification and safety
  - DELETE
    - AGE $integer$
      - *$integer$
    - DATE $integer$
      - *
  - RETAIN LAST $integer$
    - LOGLIMIT
    - GDGLIMIT
    - GDGLIMIT LAST $integer$
    - GDGLIMIT LOGLIMIT
  - Queries SYSCOPY
  - Queries BSDS
  - Queries GDG
  - For mixed lists

- Syslgrnx records deleted even if no syscopy records deleted (only available in NFM)
- Deletion works on dates not on timestamps, so more entries than requested might be kept
DB2 9 Utilities

• BACKUP/RESTORE SYSTEM
  • But first, a quick primer… DFSMS terms explained

POOL Storage Groups

- Similar in concept to DB2 STOGROUPs
- A collection of (source) volumes
- Stores user data, catalog/directory, log data sets
- This example uses source volumes: S1 – S7

User Data Pool SG

Cat/Dir Pool SG

Log Pool SG

COPY POOL BACKUP Storage Groups

- A collection of volumes dedicated as FlashCopy targets for a source storage group
- Stores backups of user data, catalog/directory, log data sets
- Should contain a fixed multiple of volumes of the source storage group
- This example uses target volumes: T1 – T14

User Data Copy Pool Backup SG

Cat/Dir Copy Pool Backup SG

Log Copy Pool Backup SG
DB2 9 Utilities

• BACKUP/RESTORE SYSTEM
  • But first, a quick primer… Defining the FlashCopy target SG

The Copy Pool Backup SG is an attribute of the Pool SG

These volumes could be in one Copy Pool Backup SG
But first, a quick primer… Copy Pools are a collection of source SGs

- A Copy Pool contains up to 256 (source) storage groups
- BACKUP SYSTEM/RESTORE SYSTEM operate on Copy Pool Level
BACKUP/RESTORE SYSTEM

But first, a quick primer… FlashCopy (via the BACKUP SYSTEM DATA ONLY utility statement)

- A relationship is established between source volume and target volume
- The copy is considered successful when the relationship is established.

A background copy is then started which will result in a target volume that looks like the source volume when the relationship was established.

- This can result in a performance degradation because of the I/O
- If a track on the source volume changes before the background copy is complete then that track will be copied to the target volume before the new contents of the track is written to the source volume.

- The relationship goes away when the background copy completes.
DB2 9 Utilities

- BACKUP/RESTORE SYSTEM (what’s new in DB2 9)
  - Tape control

- Requires z/OS DFSMSShsm V1R8
- FORCE indicates that oldest copy can be overwritten even if dump to tape is in progress
- Use LIST COPYPOOL with DUMPVOLS option to verify dump status
DB2 9 Utilities

• BACKUP/RESTORE SYSTEM (what’s new in DB2 9)

  - Restore from dumps will use parallelism; limited by number of distinct tape volumes that the dump resides on; capped by TAPEUNITS
  - ZPARMs to override tape options (DSNTIP6):
    - FROMDUMP ↔ RESTORE/RECOVER FROM DUMP
    - DUMPCLASS ↔ UTILS DUMP CLASS NAME
    - TAPEUNITS ↔ RESTORE TAPEUNITS
DB2 9 Utilities

• BACKUP/RESTORE SYSTEM (what’s new in DB2 9)
  • The ability to recover at the object level using system-level backups
    • RECOVER to point in time or to current
    • COPY YES indexes can be included in this recovery
    • Will restore from the previous system level backup or image copy
    • Some restrictions
      • If underlying datasets are deleted or moved to a different set of volumes, then object-level recovery is not possible
      • Therefore, take in-line image copies with REORG, and force object-level recoveries after moving DB2 pagesets
    • Requires z/OS V1R8
  • RTS COPY* columns also updated for BACKUP SYSTEM
  • Specify YES for SYSTEM-LEVEL BACKUPS on DSNTIP6
  • Support for Incremental FlashCopy (Post GA via APAR)
• BACKUP/RESTORE SYSTEM (what’s new in DB2 9)
  • Another primer, this time on Incremental FlashCopy:
    • A persistent relationship is established between two DASD devices
    • One is a source volume and the other is a target volume
    • DFSMShsm chooses the volumes
    • All tracks on the source volume are considered to be changed when the relationship is established so all tracks are copied.
    • Subsequent incremental copies will copy only the tracks that have changed on the source volume since the last copy was taken
    • A DASD volume can have only one incremental relationship
    • If a Copy Pool has more than 1 version then the remaining versions will be full backups
DB2 9 Utilities

• BACKUP/RESTORE SYSTEM (what’s new in DB2 9)
  • Support for Incremental FlashCopy (Post GA via APAR)

  - Incremental FlashCopy can also be activated using HSM commands; BACKUP SYSTEM will then use it
• What are Fast Replication versions and generations?
  • A Copy Pool is defined with a number of *Versions* that can be maintained in parallel
  • *Version* numbers are increased with every FRBACKUP invocation (1..999)
  • If more versions are created than the Copy Pool can support then the oldest versions will be rolled off:
DB2 9 Utilities

- What are Fast Replication versions and generations?
  - Generations are a relative way to address versions in the Copy Pool
  - Generation 0 always refers to the most current version, generation 1 refers to the second most current version, etc.
  - Same concept as for Generation Data Groups (GDG)
DB2 9 Utilities

- BACKUP/RESTORE SYSTEM (what’s new in DB2 9)
  - Incremental Flashcopy with a single version:

```
<table>
<thead>
<tr>
<th>01</th>
<th>02</th>
<th>03</th>
<th>04</th>
<th>05</th>
<th>06</th>
<th>07</th>
</tr>
</thead>
<tbody>
<tr>
<td>V1</td>
<td>V2</td>
<td>V3</td>
<td>V4</td>
<td>V5</td>
<td>V6</td>
<td>V7</td>
</tr>
<tr>
<td>full</td>
<td>incr</td>
<td>incr</td>
<td>incr</td>
<td>incr</td>
<td>incr</td>
<td>full</td>
</tr>
</tbody>
</table>
```

**Diagram:**
- Gen 0:
  - t0: BACKUP SYSTEM
  - t1: BACKUP SYSTEM
  - t2: BACKUP SYSTEM
  - t3: BACKUP SYSTEM
  - t4: BACKUP SYSTEM
  - t5: BACKUP SYSTEM
  - t6: BACKUP SYSTEM
  - t7: BACKUP SYSTEM
DB2 9 Utilities

- BACKUP/RESTORE SYSTEM (what’s new in DB2 9)
  - Incremental Flashcopy with two FC versions:

```
<table>
<thead>
<tr>
<th>Gen 0</th>
<th>Gen 1</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
</tr>
<tr>
<td>V1</td>
<td>V1</td>
</tr>
<tr>
<td>incr</td>
<td>incr</td>
</tr>
<tr>
<td></td>
<td>empty</td>
</tr>
<tr>
<td>V2</td>
<td>V2</td>
</tr>
<tr>
<td>full</td>
<td>full</td>
</tr>
<tr>
<td>V3</td>
<td>V3</td>
</tr>
<tr>
<td>incr</td>
<td>incr</td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
<tr>
<td>V4</td>
<td>V4</td>
</tr>
<tr>
<td>full</td>
<td>full</td>
</tr>
<tr>
<td>V5</td>
<td>V5</td>
</tr>
<tr>
<td>incr</td>
<td>incr</td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
<tr>
<td>V6</td>
<td>V6</td>
</tr>
<tr>
<td>full</td>
<td>full</td>
</tr>
<tr>
<td>V7</td>
<td>V7</td>
</tr>
<tr>
<td>full</td>
<td>full</td>
</tr>
</tbody>
</table>
```

```
<table>
<thead>
<tr>
<th>Backgr. copy time</th>
</tr>
</thead>
<tbody>
<tr>
<td>t0</td>
</tr>
<tr>
<td>t1</td>
</tr>
<tr>
<td>t2</td>
</tr>
<tr>
<td>t3</td>
</tr>
<tr>
<td>63</td>
</tr>
<tr>
<td>t4</td>
</tr>
<tr>
<td>t5</td>
</tr>
<tr>
<td>t6</td>
</tr>
<tr>
<td>t7</td>
</tr>
</tbody>
</table>
```
DB2 9 Utilities

- BACKUP/RESTORE SYSTEM (what’s new in DB2 9)
  - Incremental Flashcopy with three FC versions:

```
<table>
<thead>
<tr>
<th>Gen 0</th>
<th>V1 incr</th>
<th>V2 full</th>
<th>V3 full</th>
<th>V4 incr</th>
<th>V5 full</th>
<th>V6 full</th>
<th>V7 incr</th>
<th>V8 full</th>
</tr>
</thead>
<tbody>
<tr>
<td>Gen 1</td>
<td>empty</td>
<td>V1 incr</td>
<td>V2 full</td>
<td>V3 full</td>
<td>V4 incr</td>
<td>V5 full</td>
<td>V6 full</td>
<td>V7 incr</td>
</tr>
<tr>
<td>Gen 2</td>
<td>empty</td>
<td>empty</td>
<td>V1 incr</td>
<td>V2 full</td>
<td>V3 full</td>
<td>V4 incr</td>
<td>V5 full</td>
<td>V6 full</td>
</tr>
</tbody>
</table>
```

- **BACKUP SYSTEM**
  - ESTABLISH FCINCREMENTAL BACKUP SYSTEM
  - BACKUP SYSTEM
  - BACKUP SYSTEM
  - BACKUP SYSTEM
  - BACKUP SYSTEM
  - BACKUP SYSTEM
  - BACKUP SYSTEM
  - BACKUP SYSTEM
  - BACKUP SYSTEM

- **Background copy time**
  - t0
  - t1
  - t2
  - t3
  - 64
  - t4
  - t5
  - t6
  - t7
DB2 9 Utilities

- Progression of RECOVER log apply shown via -DIS UTIL
  - To help see progress and estimate elapsed time:

  DSNU116I csect-name RECOVER LOGAPPLY PHASE DETAILS:
  STARTING TIME = timestamp
  START RBA = ss START LRSN = rr
  END RBA = ee END LRSN = nn
  LAST COMMITTED RBA = cc LAST COMMITTED LRSN = ll
  ELAPSED TIME = hh:mm:ss

- COPY utility bufferpool usage uses MRU management of those pages read by the COPY utility

- Limit of 254 parts per REORG on a compressed table space lifted; storage consumption reduced
DB2 9 Utilities

- CPU reductions - reductions mostly due to improved index processing (* with exceptions)
  - 5 to 20% in Recover Index, Rebuild Index, Reorg, and table space Image Copy* (even with forced CHECKPAGE YES)
    - Except REORG TABLESPACE SHR CHG PART with NPIs
  - 5 to 30% in Load
  - 35% in Load Partition
  - 20 to 60% in Check Index
  - 35% in Load Partition
  - 30 to 50% in Runstats Index
  - 40 to 50% in Reorg Index
  - Up to 70% in Load Replace Partition with dummy input
The LOAD and UNLOAD utilities support new data types and a new rounding mode.

- **DECFLOAT_ROUNDMODE**
  - ROUND_CEILING
  - ROUND_DOWN
  - ROUND_FLOOR
  - ROUND_HALF_DOWN
  - ROUND_HALF_EVEN
  - ROUND_HALF_UP
  - ROUND_UP

The UNLOAD utility supports skipping rows that are locked for transaction updates.
Utilities and Tools Futures

- Web-based administrative console
- Utilities companion product
- High priority requirements
  - Auto-stats
  - Auto-compression
  - Recover to a different table space in a different DB2 with consistency
  - Reduce RUNSTATS resource consumption
  - Dataset-level FlashCopy
  - Online consistent image copies
  - Policy-based recovery
  - UTSERIAL elimination
  - REORG Enhancements (LOBs, etc.)
  - Eliminate SORTNUM specification
  - ...

Manual invocation of:
- RUNSTATS
- COPY/BACKUP SYSTEM
- QUIESCE
- MODIFY RECOVERY
- REORG
References

- DB2 UDB for z/OS home page
- DB2 UDB for z/OS and OS/390 Version 7 Performance Topics, SG24-6129
- DB2 UDB for z/OS and OS/390 Version 7: Using the Utilities Suite, SG24-6289
- DB2 Magazine Fall 1998 - DB2 OS/390 Online Reorganization
- DB2 Magazine Quarter 2, 2003 - Programmer's Only - Programs vs. Utilities
- Implementing Online Reorg in a Production Environment
- Moving Data Across the DB2 Family, SG24-6905
- Recommendations for Tuning Large DFSORT Tasks
- DFSMSrmm SMS ACS Support
Take advantage of the following information resources available for DB2 UDB for z/OS:

• Information center  
  http://publib.boulder.ibm.com/infocenter/dzichelp/index.jsp

• Information roadmap  
  http://ibm.com/software/db2zos/roadmap.html

• DB2 UDB for z/OS library page  
  http://ibm.com/software/db2zos/library.html

• Examples trading post  
  http://ibm.com/software/db2zos/exHome.html

• DB2 for z/OS support  
  http://ibm.com/software/db2zos/support.html

• Official Introduction to DB2 for z/OS  
  http://ibm.com/software/data/education/bookstore
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IBM DB2 Utility Update: Best Practices

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